

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Lineman	6	3	4	8									70 000
2	Unnamed	Lineman	6	3	4	8									70 000
3	Unnamed	Lineman	6	3	4	8									70 000
4	Unnamed	Lineman	6	3	4	8									70 000
5	Unnamed	Lineman	6	3	4	8									70 000
6	Unnamed	Lineman	6	3	4	8									70 000
7	Unnamed	Lineman	6	3	4	8									70 000
8	Unnamed	Lineman	6	3	4	8									70 000
9	Unnamed	Catcher	8	3	4	7	Catch								90 000
10	Unnamed	Blitzer	7	3	4	8	Block								100 000
11	Soaren Hightower	Star	6	3	4	8	Loner, Fend, Kick-Off Return, Pass, Safe Throw, Sure Hands, Strong Arm, Fan Favourite								180 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Galandril Silverwater (0-1): ___ x 50 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 1 x 50 000 = 50 000

Fan Factor: 0 x 10 000 = 0

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 0 x 50 000 = 0

Team Value (incl MNGs value): 980 000

Induced Value: 0

Match Value (TV for match): 980 000

Treasury: 20 000



