

Millennium Falcons

Race: High Elf

Head Coach: discret

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Sussurus Morr	Lineman	6	3	4	8	Wrestle					2	1	9	90 000
3	Ibrahim Goddawn	Lineman	6	3	4	8	Dodge					1	1	7	90 000
4	Highelm Lyrpadre	Lineman	7	3	4	8	+1 Ma					1	1	7	100 000
5	Fanafriel Cleardawn	Lineman	6	3	4	8	Kick					1	2	12	90 000
6	Opaldawn Mardiell	Blitzer	7	3	4	8	Block, Tackle					1	2	12	120 000
7	Pjotr Siemowit	Blitzer	7	3	4	8	Block								100 000
9	Oakwarmth Salladrien	Catcher	8	3	4	7	Catch, Dodge, Block, Side Step		1	12		2		41	150 000
10	Cathdrien Waterfall	Lineman	6	3	4	8									70 000
11	Tall Erreden	Lineman	6	4	4	8	+1 St			1		1	1	10	120 000
12	Uléerien Morr	Catcher	8	3	4	7	Catch								90 000

Total number of players next game: 10/10

Totals (excl TV for MNG players): 1 13 0 9 8 98 1 020 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Galandril Silverwater (0-1): ___ x 50 000
 Card budget: x 0

Gate:
FAME:



Team Goods

Rerolls: 1 x 50 000 = 50 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 0 x 50 000 = 0
Team Value (incl MNGs value): 1 090 000
Induced Value: 0
Match Value (TV for match): 1 090 000
 Treasury: 20 000

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