

Borostyán Tövisék Race: Wood Elf Head Coach: Vihar

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	21	17	1	15	9	149	1 270 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducement 1 2. Inducement 2 3. Inducement 3 4. Inducement 4 5. Inducement 5 6. Inducement 6 7. Inducement 7 8. Inducement 8 9. Inducement 9 10. Inducement 10	1. Team Good 1 2. Team Good 2 3. Team Good 3 4. Team Good 4 5. Team Good 5 6. Team Good 6 7. Team Good 7 8. Team Good 8 9. Team Good 9 10. Team Good 10

[illegible]

Bribes (0-3):	—	x	100 000				
Kerolis:	2	x	50 000	—		100 000	
Fan Factory:	5	x	10 000			50 000	

Extra Training (0-4):	x 100 000				
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[illegible]

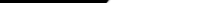
Wandering Apothecaries (0-2):	—	x	100 000
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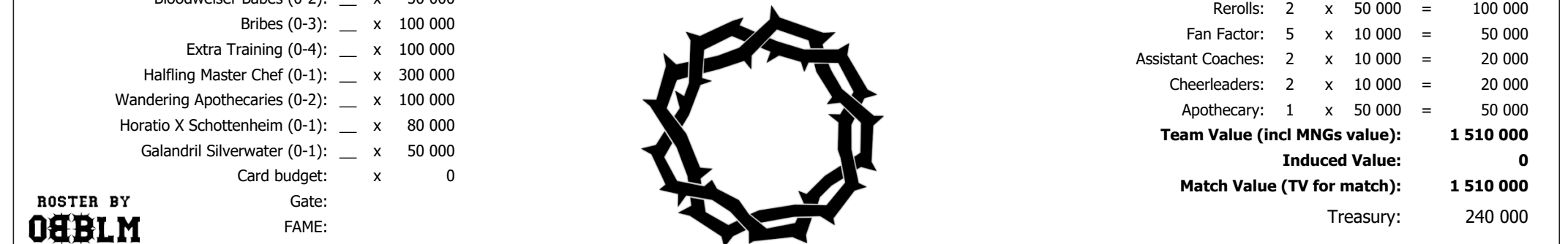
Horatio X Schottenheim (0-1):			
	x	80 000	

Galandril Silverwater (0-1):	x	50 000
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Card budget:	x	0		Total Value:	9
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ROSTER BY	Gate:	Match Value (TV for match):	1 510 000
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0001 M	FAME:		Treasury:	240 000
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Inducements (for next match)	Team Goods
1. Inducement 1 2. Inducement 2 3. Inducement 3 4. Inducement 4 5. Inducement 5 6. Inducement 6 7. Inducement 7 8. Inducement 8 9. Inducement 9 10. Inducement 10	1. Team Good 1 2. Team Good 2 3. Team Good 3 4. Team Good 4 5. Team Good 5 6. Team Good 6 7. Team Good 7 8. Team Good 8 9. Team Good 9 10. Team Good 10

Bloodweiser Babes (U-2):	—	x	50 000		Rerolls:	2	x	50 000	=	100 000
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Bribes (0-3): — x 100 000

Fan Factor: 5 x 10 000 = 50 000

[illegible]

Halfling Master Chef (0-1):	—	x	300 000	=	—
Cheerleaders:	2	x	10 000	=	20 000

Wandering Apothecaries (0-2):	<u> </u>	x	100 000		Apothecary:	1	x	50 000	=	50 000
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Team Value (incl MNGs value): **1 510 000**

Galandril Silverwater (0-1):	__ x 50 000		Induced Value:	0
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Card budget:	x	0			
					
				Match Value (TV for match):	1 510 000

Gate:	
Treasury:	240 000

ROSTER BY

08BLM

Gate:

FAME:



Match Value (TV for match):

Treasury:

1 510 000

240 000

■ MNG
 ■ Journeyman
 ■ Used journeyman
 ■ New skill available
 ■ Stat upgrade
 ■ Stat downgrade

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