

Dark Heart Rippers

Race: Dark Elf

Head Coach: Szized

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[illegible]

Total number of players next game:	12/12	Totals (excl TV for MNG players):	7	5	0	6	10	84	1 220 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)		Team Goods	
Bloodweiser Babes (0-2):	___ x 50 000	Rerolls:	2 x 50 000 = 100 000
Bribes (0-3):	___ x 100 000	Fan Factor:	3 x 10 000 = 30 000
Extra Training (0-4):	___ x 100 000	Assistant Coaches:	1 x 10 000 = 10 000
Halfling Master Chef (0-1):	___ x 300 000	Cheerleaders:	0 x 10 000 = 0
Wandering Apothecaries (0-2):	___ x 100 000	Apothecary:	1 x 50 000 = 50 000
Horatio X Schottenheim (0-1):	___ x 80 000	Team Value (incl MNGs value):	1 410 000
Card budget:	x 0	Induced Value:	0
Gate:		Match Value (TV for match):	1 410 000
FAME:		Treasury:	50 000



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FAME:		Treasury:	50 000