

# Murderous Rams

Race: Chaos Chosen

Head Coach: Kildarf

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Luca Brasi	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Tentacles, Stand Firm, Juggernaut					9	2	34	210 000
2	Lord "Don Vito" Corleone	Chosen Blockers	5	4	3	9	Block, Mighty Blow					2	3	25	140 000
3	Lord Santino "Sonny" Corleone	Chosen Blockers	5	4	3	9	Block, Mighty Blow					4	1	19	140 000
4	Lord Michael Corleone	Chosen Blockers	5	4	3	9	Block, Mighty Blow, Claw/Claws					10	3	41	160 000
5	Lord Vincent Mancini	Chosen Blockers	5	4	3	9	Block			1	1		1	10	120 000
6	Genco Abbandonado	Beastman Runners	6	3	3	8	Horns, Sure Hands, Block, Dodge			12				42	130 000
7	Armand	Beastman Runners	6	3	3	8	Horns								60 000
8	Peter Clemenza	Beastman Runners	6	3	3	8	Horns, Kick	MNG	1			1	1	8	80 000
9	Al Neri	Beastman Runners	6	3	3	8	Horns								60 000
10	Tom Hagen	Beastman Runners	5	3	3	8	Horns, Guard, -1 Ma			1		3		9	80 000
11	Rocco Lampone	Beastman Runners	6	3	3	7	Horns, Block, -1 Av, 1 Ni	MNG		2				6	80 000
12	"Don" Tomassino	Beastman Runners	6	3	3	8	Horns, Block, Tackle			1		5	1	18	100 000
13	Unnamed	Beastman Runners	6	3	3	8	Horns								60 000
14	Max Spleenripper	Star	5	4	3	8	Loner, Chainsaw, Secret Weapon, Fan Favourite								130 000
15	Újfiú	Beastman Runners	6	3	3	8	Horns								60 000

Total number of players next game: 13/15

Totals (excl TV for MNG players): 1 17 1 34 12 212 1 450 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Papa Skullbones (0-1): \_\_\_ x 80 000  
 Card budget: x 0

Gate:  
 FAME:

### Team Goods

Rerolls: 2 x 60 000 = 120 000  
 Fan Factor: 6 x 10 000 = 60 000  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 1 x 10 000 = 10 000  
 Apothecary: 1 x 50 000 = 50 000  
 Compensation: -100 000  
**Team Value (incl MNGs value): 1 760 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 600 000**  
 Treasury: 360 000

ROSTER BY  
**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk