Burglar King

Race: Necromantic Horror

Head Coach: Itzla

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Artúr McDöglesz	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Block, Side Step, Mighty Blow			2		8	2	32	190 000
2	Gonoszt Evő	Werewolves	7	3	3	8	Claw/Claws, Frenzy, Regeneration, Block, Tackle, Mighty Blow, -1 Ma			3		4	3	32	190 000
3	Dág A. Dög	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Guard, Block					4	2	18	150 000
4	K.A.Rod LeTépem	Wight Blitzers	6	3	3	8	Block, Regeneration, Guard					3		6	110 000
5	Szívszaggató Gijjom	Wight Blitzers	6	3	3	8	Block, Regeneration, Guard		1	1		4		12	110 000
6	A. Szem McEszlek	Ghoul Runners	7	3	3	7	Dodge, Block, Tackle, Side Step, 1 Ni		1	9		5		38	130 000
7	Elftetem	Zombies	4	3	2	8	Regeneration								40 000
9	Fosztoga Tóni	Ghoul Runners	7	3	3	7	Dodge, Block			4				12	90 000
10	Zsák Mányoló	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard					3	3	21	150 000
11	Rémember	Zombies	4	3	2	8	Regeneration					1		2	40 000
14	Szutyok	Zombies	4	3	2	8	Regeneration, Block					1	1	7	60 000
17	Büdösszájú Jordell	Zombies	4	3	2	8	Regeneration, Block					1	1	7	60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 2 19 0 34 12 187 1 320 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	3	x	70 000	=	210 000
Fan Factor:	7	x	10 000	=	70 000
Assistant Coaches:	1	x	10 000	=	10 000
Cheerleaders:	1	x	10 000	=	10 000
Apothecary:	0	x	50 000	=	0
Team Value (incl MNGs value):					**1 620 000**
Induced Value:					**0**
Match Value (TV for match):					**1 620 000**
Treasury:					100 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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