

Masters of Fatality

Race: Dark Elf

Head Coach: Ricsi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Crashe	Lineman	6	3	4	8									70 000
2	Thaffeght	Lineman	6	3	4	8	Block					1	1	7	90 000
3	Hesharsh	Lineman	6	3	4	8									70 000
4	Nacrodd	Lineman	6	3	4	8									70 000
5	Belt	Lineman	6	4	4	8	+1 St					1	1	7	120 000
6	Botchush	Lineman	6	3	4	8									70 000
7	Wych	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up								110 000
8	Derk	Blitzer	7	3	4	8	Block, Dodge, Side Step	MNG	2	4		1	2	26	140 000
9	Larrank	Blitzer	7	3	5	8	Block, Dodge, +1 Ag		1	1		2	2	18	160 000
10	Droosta	Blitzer	7	3	4	8	Block, Dodge		3	1		1	1	13	120 000
11	Thill	Blitzer	7	3	4	8	Block, Dodge			1		3		9	120 000
12	Unnamed	Journeyman	6	3	4	8	Loner								70 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 6 7 0 9 7 80 1 070 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 4 x 10 000 = 40 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
Team Value (incl MNGs value): 1 400 000
Induced Value: 0
Match Value (TV for match): 1 260 000
 Treasury: 110 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk