

Fertőzészordozók FC

Race: Nurgle

Head Coach: Vihar

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	mr G	Rotter	5	3	3	8	Decay, Nurgle's Rot								40 000
4	mr K	Rotter	5	3	3	8	Decay, Nurgle's Rot								40 000
5	mr O	Rotter	5	3	3	8	Decay, Nurgle's Rot, Block					2	1	9	60 000
7	Kolera	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block			3		1		11	100 000
8	Influenza	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Fend, Leader			12		2		46	150 000
9	Tífusz	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block					1	1	7	100 000
11	Ebola	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Mighty Blow					5	2	26	150 000
12	Malária	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block					2		10	130 000
14	Lepra	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Guard						1	11	130 000
15	Himlő	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Tackle					3	2	16	150 000
16	TBC	Beast of Nurgle	4	5	1	9	Loner, Disturbing Presence, Foul Appearance, Mighty Blow, Nurgle's Rot, Really Stupid, Regeneration, Tentacles, Stand Firm, -1 Ag					3	1	11	160 000
33	Brick Far'th (+ Grotty)	Star	5	5	2	9	Loner, Bone-Head, Mighty Blow, Nerves of Steel, Strong Arm, Thick Skull, Throw Team-Mate, Fan Favourite								290 000
34	Grotty (included in Brick Fa	Star	6	2	4	7	Loner, Dodge, Right Stuff, Stunty, Fan Favourite								0

Total number of players next game: 13/13

Totals (excl TV for MNG players): 0 15 0 19 8 147 1 500 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Papa Skullbones (0-1): ___ x 80 000
 Card budget: x 0

Gate:
FAME:

Team Goods

Rerolls: 2 x 70 000 = 140 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0

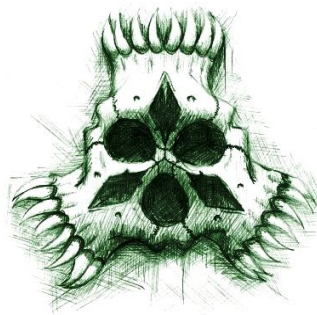
Compensation: -100 000

Team Value (incl MNGs value): 1 610 000

Induced Value: 0

Match Value (TV for match): 1 610 000

Treasury: 60 000



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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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