

Eldamar Lordjai

Race: High Elf

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Aratar	Blitzer	7	3	4	8	Block, Dodge	MNG				1	1	7	120 000
2	Enel	Blitzer	7	3	4	8	Block, Dodge					1	1	7	120 000
3	Fui	Catcher	9	3	4	7	Catch, Dodge, +1 Ma			8				24	140 000
7	Maiar	Lineman	6	3	4	8	Guard					1	1	13	100 000
8	Kementári	Lineman	6	3	4	8									70 000
9	Isilmo	Lineman	6	3	4	8									70 000
10	Astaldo	Lineman	6	3	4	8									70 000
11	Ciryon	Lineman	6	3	4	8			1			1		3	70 000
12	Lalwen	Lineman	6	3	4	8									70 000
13	Hallacar	Lineman	6	3	4	8									70 000
15	Anaryan	Thrower	6	3	4	8	Pass, Safe Throw, Accurate		10			1	1	17	110 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 11 8 0 5 4 71 890 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Galandril Silverwater (0-1): ___ x 50 000
 Card budget: x 0

Gate:
FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Compensation: -50 000
Team Value (incl MNGs value): 1 190 000
Induced Value: 0
Match Value (TV for match): 1 070 000
 Treasury: 150 000

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