

Ulthuan Lions

Race: High Elf

Head Coach: Lycan

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Atiloduen	Thrower	6	3	4	8	Pass, Safe Throw, Dump-Off, Nerves of Steel		14		1	1		18	130 000
4	Nucanelr	Catcher	8	3	4	7	Catch, Dodge, Sure Feet			5		1	2	27	130 000
5	Agosrent	Lineman	6	3	4	8	Wrestle					1	2	12	90 000
6	Tairlarr	Catcher	8	3	4	7	Catch, Dodge		1	2		1		9	110 000
7	Dutadurall	Thrower	6	3	4	8	Pass, Safe Throw, Dump-Off, Nerves of Steel		16	1	1		1	26	130 000
8	Utliin	Lineman	6	3	4	8	Wrestle					1	2	12	90 000
10	Ulalalear	Lineman	6	3	4	8									70 000
12	Onagatien	Blitzer	7	3	4	8	Block								100 000
13	Nalnabb	Blitzer	7	3	4	8	Block, Piling On			2		4		14	130 000
14	Argiir	Lineman	6	3	4	8									70 000
15	Ahhiar	Lineman	6	3	4	8									70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 31 10 2 9 7 118 1 120 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Galandril Silverwater (0-1): ___ x 50 000
 Card budget: x 0

Gate:
FAME:



Team Goods

Rerolls: 1 x 50 000 = 50 000
 Fan Factor: 4 x 10 000 = 40 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
Team Value (incl MNGs value): 1 280 000
Induced Value: 0
Match Value (TV for match): 1 280 000
 Treasury: 10 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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