

Grimmék Állatkertje

Race: Underworld Denizens

Head Coach: Noraal

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Gnoblar	Goblins	6	2	3	7	Right Stuff, Dodge, Stunty, Two Heads			1			1	8	60 000
3	Tricky	Goblins	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
4	Monty	Goblins	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
5	Sneaky	Goblins	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
6	Shield	Skaven Linemen	7	3	3	7	Animosity, Wrestle							6	70 000
7	Proty	Skaven Linemen	7	3	3	7	Animosity, Wrestle					1		8	70 000
8	Safehand	Skaven Throwers	7	3	3	7	Animosity, Pass, Sure Hands, Block, Extra Arms		1	2		1	1	20	110 000
9	RunRun	Skaven Throwers	7	3	3	7	Animosity, Pass, Sure Hands, Block		1				1	6	90 000
10	Hammer	Skaven Blitzers	7	3	3	8	Animosity, Block, Guard	MNG						6	110 000
11	Axe	Skaven Blitzers	7	3	3	8	Animosity, Block, Frenzy			1			1	8	110 000
12	Dumb, the Strong	Underworld Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Block					6		18	160 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 2 4 0 8 4 80 790 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Fink Da Fixer (0-1): ___ x 50 000

Krot Shockwhisker (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:

ROSTER BY
OBLM



Team Goods

Rerolls: 3 x 70 000 = 210 000

Fan Factor: 1 x 10 000 = 10 000

Assistant Coaches: 1 x 10 000 = 10 000

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Compensation: -110 000

Team Value (incl MNGs value): 1 070 000

Induced Value: 0

Match Value (TV for match): 960 000

Treasury: 220 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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