

Drink Your Blood

Race: Vampire

Head Coach: Mumo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	The Good	Thrall Linemen	6	3	3	7									40 000
3	The Ugly	Thrall Linemen	6	3	3	7									40 000
4	Beauty	Thrall Linemen	6	3	3	7			1				1	6	40 000
5	The Beast	Thrall Linemen	6	3	3	7	Tackle					2	1	9	60 000
6	Little Igor	Thrall Linemen	6	3	3	7						1		2	40 000
7	The Faceless	Thrall Linemen	6	3	3	7									40 000
8	R. M. Renfield	Thrall Linemen	6	3	3	7									40 000
9	Buffay the Vampire Layer	Thrall Linemen	6	3	3	7				1				3	40 000
10	Nosferatool	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block, Mighty Blow					2	2	20	150 000
11	Count Lugosi von Drinkent	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge		2					8	130 000
12	Countess Elizabeth Bathory	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge		2	1				11	130 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 5 2 0 5 4 59 750 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 70 000 = 140 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 0 x 50 000 = 0
 Compensation: -110 000
Team Value (incl MNGs value): 830 000
Induced Value: 0
Match Value (TV for match): 830 000
 Treasury: 90 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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