Brutal Dental

Race: Goblin

Head Coach: Itzla

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Szájsebész Grob	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Block			3			1	14	70 000
2	Csonttörő Trull	Trolls	4	5	1	8	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, -1 Av					4	1	13	130 000
3	Böszme Trakh	Trolls	4	5	1	9	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Break Tackle					2	1	9	130 000
4	Őrült Grakh	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs		1					1	70 000
5	Lidokain Glibbi	Bomma	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty, Hail Mary Pass		1				1	6	70 000
6	Golyós Glibb	Fanatic	3	7	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty								70 000
7	Fognyűvő Grokh	Looney	5	2	3	7	Chainsaw, Secret Weapon, Stunty, -1 Ma	MNG		1				3	40 000
8	Sunnyogó Gsohw	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty		1			1		3	40 000
9	Aljas Grido	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
10	Olajszőkítő Lajos	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
12	Bicskás Gorga	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step					1	1	7	60 000
13	Agyaj Gjoll	Goblins	6	2	3	6	Dodge, Right Stuff, Stunty, -1 Av						1	5	40 000
14	Bakancs Brakh	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Sneaky Git		1				2	11	60 000
15	Medikus Gomma	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000

Total number of players next game: 13/14

Totals (excl TV for MNG players): 4 4 0 8 10 82 860 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	50 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Fink Da Fixer (0-1):	__	x	50 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	6	x	10 000	=	60 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Team Value (incl MNGs value):					**1 140 000**
Induced Value:					**0**
Match Value (TV for match):					**1 100 000**
Treasury:					200 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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