

Raging Geckos 2

Race: Lizardmen

Head Coach: csaki

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	O'ahtlon	Skink Runners	8	2	3	7	Dodge, Stunty, Side Step			3				9	80 000
2	Toattil	Skink Runners	8	2	3	7	Dodge, Stunty					1		2	60 000
3	Meyazqo	Skink Runners	8	2	3	7	Dodge, Stunty								60 000
4	Qroxu	Skink Runners	8	2	3	7	Dodge, Stunty								60 000
5	Zo'er-Tenec	Saurus Blockers	6	4	1	9	Block			1			1	8	100 000
6	Nauichtluto'ex	Saurus Blockers	6	4	1	9						1		2	80 000
7	Qrauich-Gacen	Saurus Blockers	6	4	1	9									80 000
8	Cep-Chu'achtec	Saurus Blockers	6	4	1	9						2	1	9	80 000
9	Onqek-Chi	Saurus Blockers	6	4	1	9	Block					1	1	7	100 000
10	Xltul-Niccecl	Saurus Blockers	6	4	1	9	Block					1	1	7	100 000
11	Xu'al-Zitztap	Kroxigor	6	5	1	9	Loner, Bone-Head, Mighty Blow, Prehensile Tail, Thick Skull								140 000
12	Unnamed	Skink Runners	8	2	3	7	Dodge, Stunty								60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 4 0 6 4 44 1 000 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 2 x 60 000 = 120 000

Fan Factor: 1 x 10 000 = 10 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 2 x 10 000 = 20 000

Apothecary: 0 x 50 000 = 0

Team Value (incl MNGs value): 1 150 000

Induced Value: 0

Match Value (TV for match): 1 150 000

Treasury: 100 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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