Raging Geckos 2

Race: Lizardmen

Head Coach: csaki

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	O'ahtlon	Skink Runners	8	2	3	7	Dodge, Stunty, Side Step			3				9	80 000
2	Toattil	Skink Runners	8	2	3	7	Dodge, Stunty					1		2	60 000
3	Meyazqo	Skink Runners	8	2	3	7	Dodge, Stunty								60 000
4	Qroxu	Skink Runners	8	2	3	7	Dodge, Stunty								60 000
5	Zo'er-Tenec	Saurus Blockers	6	4	1	9	Block			1			1	8	100 000
6	Nauichtluto'ex	Saurus Blockers	6	4	1	9						1		2	80 000
7	Qrauich-Gacen	Saurus Blockers	6	4	1	9									80 000
8	Cep-Chu'achtec	Saurus Blockers	6	4	1	9						2	1	9	80 000
9	Onqek-Chi	Saurus Blockers	6	4	1	9	Block					1	1	7	100 000
10	Xltul-Niccecl	Saurus Blockers	6	4	1	9	Block					1	1	7	100 000
11	Xu'al-Zitztap	Kroxigor	6	5	1	9	Loner, Bone-Head, Mighty Blow, Prehensile Tail, Thick Skull								140 000
12	Unnamed	Skink Runners	8	2	3	7	Dodge, Stunty								60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 4 0 6 4 44 1 000 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	2	x	60 000	=	120 000
Fan Factor:	1	x	10 000	=	10 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	2	x	10 000	=	20 000
Apothecary:	0	x	50 000	=	0
Team Value (incl MNGs value):					**1 150 000**
Induced Value:					**0**
Match Value (TV for match):					**1 150 000**
Treasury:					100 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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