

Thor's Berserkers Div Bp.

Race: Norse

Head Coach: BlackOrc

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Ulfson	Berserkers	6	3	3	7	Block, Frenzy, Jump Up			1				3	90 000
3	Brawulf	Ulfwerenar	6	4	2	8	Frenzy, Block			3		3	1	20	130 000
4	Badbjörn	Ulfwerenar	6	4	2	8	Frenzy, Block			1		2		7	130 000
9	Byan	Lineman	6	3	3	7	Block, Dirty Player					1	2	12	70 000
10	Falk	Lineman	5	3	3	7	Block, Tackle, Kick, -1 Ma					2	3	19	90 000
11	Pocke	Lineman	6	3	3	7	Block, Dauntless, Tackle		2	2		3	1	19	90 000
12	Midan	Lineman	6	3	3	7	Block			1		2		7	50 000
13	Loard	Lineman	5	3	3	7	Block, Tackle, -1 Ma			3		1		11	70 000
14	Baern	Lineman	6	3	3	7	Block, Tackle		1	2			1	12	70 000
15	Inders	Lineman	6	3	3	7	Block								50 000
16	SnowBob	Snow Troll	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal					2		4	140 000
17	Metal	Lineman	6	3	3	7	Block, Guard			1		1	1	10	80 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 3 14 0 17 9 124 1 060 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 3 x 60 000 = 180 000

Fan Factor: 11 x 10 000 = 110 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 400 000

Induced Value: 0

Match Value (TV for match): 1 400 000

Treasury: 280 000



